**TURN -BASED BATTLE**

TO-DO

* ~~Multiple cards~~
* ~~More card art~~
* ~~Add detection for same cards \*\*~~
* ~~Randomize order of cards~~
* ~~Randomize number of cards~~
* ~~Add reset mode~~
* ~~Cards position and scale according to number XX~~
* ~~Adjust for when card faces available are greater than the number of cards~~
* ~~Add different card modes for number of cards~~
* ~~Improve screens~~
* ~~Fix ‘clicking twice’ bug~~
* Change JButton text
* ~~Improve screen texts~~
* How screen text will know when to wrap around XX
* ~~Randomize card selection~~
* Getting the height and width of a line of text XX
* Add ‘3D’ rotation
* ~~Significant card art improvements~~